# Kinga Wolczynska | UX/UI DESIGNER

*I believe that technology should make our lives easier so that we can focus on what truly matters.*

## CONTACT DETAILS

- Warsaw / Málaga
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- Portfolio: https://kingawo.com/

## SKILLS

**Tools & methods**

**• User research & analysis**: surveys, interviews, usability testing, A/B testing

**• User mapping**: User Journey Map, Empathy Mapping, Persona evaluation

**• Information architecture**: creating site maps, content hierarchies, user flows

**• Wireframing, prototyping**: Figma, Sketch, Adobe Suite

**• UX writing**

**• Project management**: Jira, Confluence, Miro

**Soft skills**

- Communication
- Collaborative mindset
- Problem-solving attitude
- Analytical skills
- Attention to details
- Good time management
- Empathy, reliability

**Languages**

- Polish - native
- English - fluent

## EXPERIENCE

**October 2021 - now**
**UX/UI Designer** at **ERGO Technology & Services**

• Project: Developing digital services (features and dashboards) that enable users to access their products online. Delivering solutions to the German market. As a team we follow agile SAFe methodology to manage the project.

• Responsibilities: collecting business requirements, understanding user needs and problems, user mapping, ideation, exploring and generating solutions, design concept, UX writing, prototypes, collaborating with stakeholders, usability testing, documenting the process, workshop facilitation.

**October 2020 - September 2021**
**UX/UI Designer** at **IF NATION GROUP**

• Project: Various projects for different industries: finance, insurance, technology, retail, construction, fashion, food.

• Responsibilities: understanding user needs, designing user interfaces, creating prototypes, ensuring consistency, collaborating with developers.

**March 2019 - September 2020**
**Web & Digital Designer** at **more communications agency**

• Project: Various projects for different industries.

• Responsibilities: creating visual materials for the agency's clients, including websites - content and user interface design.

**June 2015 - February 2019**
**Graphic Designer & Photographer** at **self-employment company**

• Designer: creation of visual materials for various clients and industries.

• Photographer: photo shoots of food, products and interiors.

## EDUCATION

**January 2020 - August 2020**
Akademia UXUI, Warsaw
• Subject: **Full Stack UXUI**
• Degree: Graduate certificate

**October 2012 - July 2016**
Warsaw Film School, Warsaw
• Subject: **Movie and Multimedia**, Specialization: Photography
• Degree: Bachelor

**October 2009 - June 2014**
Nicolaus Copernicus University, Toruń
• Subject: **History of Art**, Specialization: Contemporary Art
• Degree: Master